



## Modified Regional Youth League Playing Rules

Although all FIFA Laws of the games will be applied during the games, below are specific laws that have been modified for use in youth league games. To differentiate between the FIFA laws of the games and the below modification, the changes will be referred to as "Rules". These Rules apply to ALL youth games played at US Youth Sanctioned games in Indiana.

### **Rule 1 - The Field**

- A. **U9 and U10** – Minimum is 50 yards long by 40 yards wide. Maximum is 55 yards long by 45 yards wide.
- B. **U11 and U12** – Minimum is 75 yards long by 55 yards wide. Maximum is 80 yards long by 60 yards wide.
- C. **U13 through U19** – Minimum is 110 yards long by 65 yards wide. Maximum is 120 yards long by 80 yards wide.

#### ➤ **The Center Circle**

- D. **U9 and U10** – 5 Yard Radius
- E. **U11 and U12** – 8 Yard Radius
- F. **U13 through U19** – 10 Yard Radius

#### ➤ **The Goal Area**

- G. **U9 through U12** – 4 Yards long and 14 Yards wide
- H. **U13 through U19** – 6 Yards long and 20 Yards wide

#### ➤ **The Goal**

- I. **U9 and U10** – 6 Feet by 12 feet and up to 6 feet by 18 feet
- J. **U11 and U12** – 6 feet by 18 feet and up to 7 feet by 21 feet
- K. **U13 through U19** – 8 feet by 24 feet

#### ➤ **The Penalty Area**

- I. **U9 and U10** – 9 Yards long and 22 Yards wide
- J. **U11 and U12** – 14 Yards long and 32 Yards wide
- K. **U13 through U19** – 18 Yards long and 44 Yards wide

#### ➤ **The Penalty Spot/Mark**

- L. **U9 and U10** – 8 Yards from the goal line
- M. **U11 and U12** – 10 Yards from the goal line
- N. **U13 through U19** – 12 Yards from the goal line

### **Rule 2 – The Ball**

- A. **U9 through U12** – Size 4
- B. **U13 through U19** – Size 5

### **Rule 3 – The Number of Players on the field (game format):**

- A. **U9 and U10** – Maximum number of players one team may have is 6 (6 vs. 6). Minimum number of players one team may have to start the game is 4
- B. **U11 and U12** – Maximum number of players one team may have is 8 (8 vs. 8). Minimum number of players one team may have to start the game is 6
- C. **U13 through U19** – Maximum number of players one team may have is 11 (11 vs. 11). Minimum number of players one team may have to start the game is 7
- D. One player from each team must be designated as a keeper.

➤ **Game Roster Size**

- E. **U9 and U10** – Maximum of 12 players and minimum of 7
- F. **U11 and U12** – Maximum of 14 players and minimum of 9
- G. **U13 through U19** – Maximum of 18 players and minimum of 12

➤ **Substitution**

U9 & U10	U11 & U12	U13 & U15	U15 & U16	U17 and above
Unlimited				

H. Substitutions shall be with the consent of the referee at the following times:

- Prior to a throw-in in your teams favor
- Prior to a goal kick by either team
- After any goal
- At half-time
- At half-time of any overtime period, if applicable
- If a team has a substitute player ready on their own possession as described above and the opponent also has a player ready for substitution, both teams may sub.

For the referee to consider a player(s) ready to substitution, the player(s) **MUST** be at the Half Way line ready to enter the field **PRIOR** to the ball leaving the field.

**Rule 4 – Player’s Equipments**

The Home team must wear a white/light color jersey and the visiting team must wear a dark color jersey. If the referee determines the uniforms are too similar and may cause confusion, the offending team must change their jersey to comply with the color requirements.

**Rule 5 – The Referee**

All referees participating in Indiana Soccer league games must adhere to and be accountable to the United States Soccer Federation Code of Ethics described below:

**CODE OF ETHICS FOR REFEREES**

1. I shall always maintain the utmost respect for the game of soccer.
2. I will conduct myself honorably at all times and maintain the dignity of my position.
3. I shall always honor an assignment I accepted as an important obligation.
4. I will endeavor to attend local meetings and clinics so as best to know the *Laws of the Game (league rules)* and their proper interpretation.
5. I will always strive to achieve maximum team work with my fellow referees and Assistant Referees.
6. I shall be loyal to my fellow referees and Assistant Referees, and never knowingly promote criticism of them.
7. I shall be in good physical condition so as to be in the right place at the right time.
8. I will manage the players effectively by being courteous and considerate without sacrificing firmness.
9. I shall do my utmost to assist my fellow officials to better themselves and their work.
10. I shall not make statements about any game except to clarify an interpretation of the *Laws of the Game (League Rules)*.
11. I consider it a privilege to be a part of the United States Soccer Federation and I will strive to make my actions reflect credit upon that organization and its affiliates.

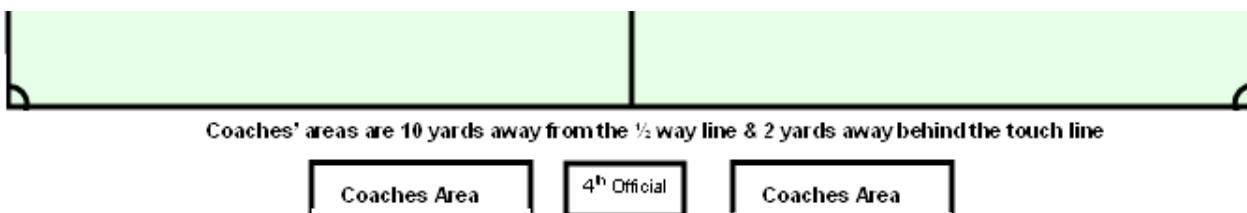
**The “Ethics Check” Questions**

1. Is it legal? Will I be violating civil law, league policy or Indiana Soccer policy?
2. Is it balanced? Is it fair to all concerned in the short term as well as in the long term? Does it promote win-win relationships?
3. How will it make me feel about myself? Will it make me proud? Would I feel good if my decision was published in the newspaper? Would I feel good if my family knew about it?
4. Will it be contributing to a better environment?

Three (3) referees must officiate the game. One official must be the center referee and the other two are Assistant Referees. Referees acting on behalf of the league **MUST** be USSF Certified. If three (3) referees are not available, a USSF Certified referee **MUST** be in the center. The USSF certified referee **MUST** use Club Linespersons. No game shall be played without a USSF certified center referee. At no time will a “two man system” (two referees only) be permitted to referee a game.

**EXCEPTION** – Although most leagues have elected to use three (3) referees on U9 and U10 games, one USSF certified referee may be used. Assistant Referees or Club Linesmen are not required.

- A. There may be up to three (3) Indiana Soccer carded adults (Coaches, managers, trainers, etc.) on the bench. All adults **MUST** present their Indiana Soccer card to the referee prior to the game. No adults; carded or not, will be permitted on the players’ side if there are already three (3) Indiana Soccer carded adults. If the game starts with only two (2) Indiana Soccer carded adults on the players’ side and a third Indiana Soccer carded adult arrives later, the late arrival adult must show their Indiana Soccer card to the Assistant Referee at the next stoppage.
- B. If there are no Indiana Soccer carded adults at the players’ side, the game will not start. The referee must allow for 15 minute delay before abandoning the game. If no Indiana Soccer carded adults at the players’ side due to a send-off, the referee must terminate the game immediately.
- C. A roster must be provided to the referee 15 minutes prior to the start of the match. In addition to the normal information on the roster, the roster must include the players’ full names; players’ pass number and their jersey numbers.
- D. If the referee observed lightning during the game, the game must be suspended until the danger has passed. The referee must wait for 30 minutes after lightning was last observed prior to recommencing with the game.
- E. Coaches must remain in their technical area. If a technical area is not lined, the coaches must stay two (2) yards away from the touch line, and one (1) yard extended at each side of the seating area. If there are no designated seating areas, the coaches must have the players’ equipments, chairs, medical supplies, tent, etc., at lease two (2) yards away from the touch line, and ten (10) yards from the half way line. The referee will be the sole judge of the distance between listed above.



➤ **Referee Pay – The fee structure below MAY change year to year**

League	Div.	U09/U10		U11/U12		U13/U14		U15/U16		U17/U18	
MRL	All	N/A				\$100	40/30/30	\$120	50/35/35	\$140	60/40/40
ISL	All					\$100	40/30/30	\$120	50/35/35	\$120	50/35/35
GIRLS/CIYSL	All	20/10/10	10/5/5-minis	\$67	27/20/20	\$80	30/25/25	\$110	40/35/35	\$110	40/35/35
ICL	All	\$30	\$30	\$70	30/20/20	\$100	40/30/30	n/a	n/a	n/a	n/a
ICL PREM	Prem	n/a	n/a	n/a	n/a	\$120	50/35/35	\$120	50/35/35	\$120	50/35/35
NISL	All	\$25	25	\$75	35/20/20	\$90	40/25/25	\$90	40/25/25	\$90	40/25/25
EASA	All	\$30	30	\$60	30/15/15	\$70	30/20/20	\$80	40/20/20	\$90	40/25/25

\*\$15 for 25 minute game and \$30 for 50 minute game.

G. Referees will only be paid for their position. If the Assistant Referees are not present and the Center Referee uses Club Linesperson, the referee will only be paid his/her fee. No additional fee will be paid to the Referee or the Assistant Referee just because a member of the referee team did not show up.

➤ **Game Report**

H. The referee will log on to their GotSoccer Account to complete and submit the Referee Game Report. You MUST have/know the league and game number to complete the game report.

J. A USSF game report MUST be completed for any red card issued by the referee.

K. In case of referee abuse or assault, the referee must report the incident within 48 hours. To complete an "Incident Report" the referee must log in to [www.soccerindiana.org](http://www.soccerindiana.org) , go to the referee section and complete the report.

**Rule 6 – The Assistant Referee**

In U9 and U10 games, the assistant Referee will not call off-side.

**Rule 7 - The Duration of the Match**

<b>U9 &amp; U10</b>	<b>U11 &amp; U12</b>	<b>U13 &amp; U14</b>	<b>U15 &amp; 16</b>	<b>U17 &amp; above</b>
2 X 25 Minute Halves	2 X 30 Minute Halves	2 X 35 Minute Halves	2 X 40 Minute Halves	2 X 45 Minute Halves
5 Minute half time for all age groups				

**Rule 11 – Off-Side**

No Off-Side in U9 and U10 games.

**Rule 12 – Fouls and Misconducts**

U9/10 Restricted Goalkeeper Distribution Rule – Punting is allowed, however the ball may not land past the halfway line (midfield) without touching the ground or another player first. In the case of an infraction, an indirect free kick (IFK) will be awarded to the opponent. The indirect free kick will be taken at the midfield line at the point of the infraction. There is no violation of the rules if the Goalkeeper Drop Kicks; Throws, or Rolls the ball and the ball lands past the halfway line (midfield).

ICL EXCEPTION: Goalkeeper may punt the ball past the halfway line (midfield), but not into the penalty area.

**Rules 13 – 17**

No modifications are applicable.