

9-10 Travel Format

This next fall, clubs will have a choice to either play in a “team/league” format or an “academy” format. The table below explains some of the subtle differences between the two. No matter which format players will still get the opportunity to travel, play competitively against other clubs, and have fun.

Team/League	Academy
Traditional	Modern
Select group of players to make teams for training and playing making a fixed roster.	Select group of players to make a pool for training who then break off into teams for games. Making rosters more “fluid”.
May travel approximately 5-8 times for matches	May travel approximately 2-4 times for matches
Match dates, times, locations set by leagues.	Match dates, times, locations will be created by academy directors/coaches.
Two levels of play (Red-advanced and Blue-novice)	Clubs divide up teams differently each time if desired.
Teams are more “fixed” but players can all be “club passed”.	Teams are more “open” but players can all be “club passed”
Matches will be 2-25 minute halves. Season will consist of 8 league games.	Matches will be scheduled by Academy Directors. It is recommended that an Academy Player plays no more than 60 minutes in a day. Club Academy Directors will have the flexibility to determine the game day format. Examples: 1 match a day, 2 matches a day with a one hour break, 3 “mini-matches” a day with a 10-15 minute break, etc.
Team Development (but still should have individual development)	Individual Development with an emphasis on playing with a small group.
Will tend to have more “Team” practices but still could have “age group” practices.	Will tend to have more “age group” practices.
Team organization should be stronger-Team Coach, Team Manager	Organization is looser due to fluidity of playing groups and coaching staff.
Can’t move impact players from one field/game to another to keep matches more balanced.	Can move impact players from one field/game to another to keep matches more balanced.
Tend to be more outcome based.	Tend to be more player based due to “Player Of The Match” awards.
No Sunday matches recommended but due to length of season, weather factors could be forced to play.	No Sunday matches recommended but due to weather factors still could be forced to play.
Expanded rosters allowed. Clubs will then roster a “team” with Indiana Youth Soccer.	Expanded rosters allowed. Clubs will then roster a “pool” with Indiana Youth Soccer.
Fun!	Fun!