



SPRING 2025 ISL SCHEDULING MEETING

Director of Competition
George Perry (george@soccerindiana.org)

Competition Administrator
Adrienne Elizondo (adrienne@soccerindiana.org)

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Positive Coaching Alliance at the 2025 Indiana Soccer AGM

**POSITIVE™
COACHING
ALLIANCE**

**CLUB DIRECTORS
OF COACHING
THIS ONE IS FOR YOU!**

Join us Feb 21 @ 8:00 PM ET
Renaissance Hotel in Carmel

For more info visit:
<https://www.soccerindiana.org/workshops-agm/>

**POSITIVE™
COACHING
ALLIANCE**

**CLUB PRESIDENTS
& ADMINISTRATORS
THIS ONE IS FOR YOU!**

Join us Feb 22 @ 8:00 AM ET
Renaissance Hotel in Carmel

For more info visit:
<https://www.soccerindiana.org/workshops-agm/>

**POSITIVE™
COACHING
ALLIANCE**

**TEAM MANAGERS
& PARENTS
THIS ONE IS FOR YOU!**

Join us Feb 22 @ 11:00 AM ET
Renaissance Hotel in Carmel

For more info visit:
<https://www.soccerindiana.org/workshops-agm/>

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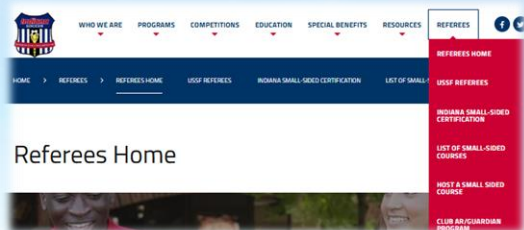
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INDIANA SOCCER WEBSITE



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REFEREE/VOLUNTEER COURSES



Referee Course	<p>USSF Referee Licensing</p> <ul style="list-style-type: none"> This license allows the referee to be a center or assistant referee at any level. Club assignors will make game assignments based on referee level of competency.
Referee Course	<p>Indiana Small-Sided Referee Certification</p> <ul style="list-style-type: none"> This certificate allows the referee to be a center or assistant referee in small-sided games only (9v9, 7v7, 4v4) at any Indiana Soccer sanctioned event.
Volunteer Course	<p>Club AR/Guardian Program</p> <ul style="list-style-type: none"> Gives a volunteer information to be more comfortable assisting the center referee when the referee crew is missing a referee.



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REFEREE SHORTAGES AND CLUB NEEDS

Contributing factors to Indiana’s referee shortage:

- Referee retirement
- Abuse referees receive during/after games

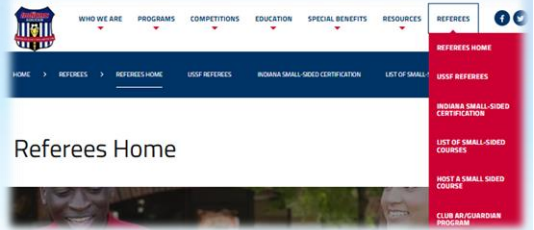
Does your club have enough referees to cover games at your club?

- Indiana Soccer’s referee recommendation:

Type of Team	Recommended number of referees per team	Example
Travel	Approx. 2 referees/team	8 travel teams (8 × 2 = 16 referees)
Recreational	Approx. 1.5 referees/team	6 recreational teams (6 × 1.5 = 9 referees)

** Clubs without ample referee pools may experience referee shortages AND/OR limited time slots to host games.*

Indiana Soccer collaborates with clubs to provide local referee courses.



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ROSTERS

State Rosters are created first

- Indiana Clubs/Teams – 2024-2025 Youth Player (Rec, Rec+, Travel Registration)
- Kentucky Clubs/Teams – Kentucky YSA Team & Player Registration 24/25

ISL Roster comes from the State Roster

- They are **identical** rosters.

Club passing takes place at the State Roster level.

- A player **CANNOT** be club passed until they are an approved primary player on an age-appropriate roster.
- Club passing must be done by your club administrator unless you are club passing players between play formats (i.e., 9v9 player to 11v11 player). Your club administrator has the link with instructions on how to club pass.

For roster questions, please contact your club administrator.



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PLAYER EXCEPTION POLICY AND PROTOCOL

Maximum of four (4) players are permitted to play up on any ONE (1) team per season.

Who is responsible?	What needs to be completed?
Club Registrar/Administrator	Roster player as primary player on original team OR age group team before club passing up (even if club does not have a team in their age group).
Club DOC	Complete Application for Player Exception to move a player up 2 years across a game format change (i.e., U11 playing up to U13, U10 playing up to U12, etc). <ul style="list-style-type: none"> Application is found under ISL Resources & Documents on www.soccerindiana.org
Club Registrar/Administrator	Upload application/documents in GotSport. <ul style="list-style-type: none"> Clubs CAN club pass players up one year when there is a change in format. GotSport limits the number of players club passed to a maximum of 4.
Indiana Soccer	Completes the club passing for approved applications. <ul style="list-style-type: none"> George Perry reviews/responds to applications, as necessary.



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PREPARATION BEFORE GAME DAY

Item(s)	Task to be completed
Game Information	Check schedule at beginning of each week and day before game to verify game date, time (check time zone), and location. <ul style="list-style-type: none"> Communicate any changes as necessary with your team.
Game Cards	Check over game card to make sure: <ul style="list-style-type: none"> All players (primary and club passes) and coaches/managers are listed. <ul style="list-style-type: none"> Contact your club DOC/administrator to make needed changes. Each player has a unique jersey number listed. <p>Print two (2) copies of game card.</p>
Player Passes	Verify that you have physical, virtual or a combination of both copies of passes for ALL players, coaches, and managers. <ul style="list-style-type: none"> Make sure your player passes have recent headshot photos only.
Referee Money	Secure/Confirm that your team has the correct amount to pay referees (exact denominations). <p><i>If a play group has combined age groups, the highest age in the play group will determine the referee fees. Example: If the age group is 14/15U, the 15U referee fees are paid.</i></p>

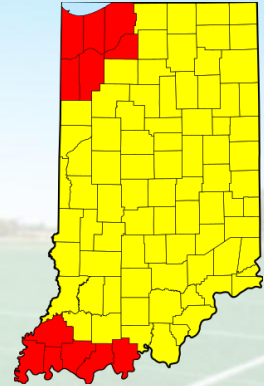


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ISL GAME TIMES AND TIME ZONES

- Game times in the Public View schedule in GotSport will tell you if the game is in EDT or CDT.
- If you look at the schedule through your team account, game time will show as the time zone of the device you are using.
 - Example: If your device is in Indianapolis (EDT), your 2:00 pm game in Evansville (CDT) will appear as a 3:00 pm on your device.
- No matter which view you use, look for the time to say EDT or CDT.
- **TO AVOID CONFUSION, LOOK AT THE PUBLIC VIEW!**

Time Zones Map



Counties shown in:

- Red are in Central Time Zone (CDT)
- Yellow are in Eastern Time Zone (EDT)



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WEATHER RELATED UPDATES

- In case of severe or extreme weather, all field closing announcements will be posted on the ISL website.
- Teams impacted by closures will receive an email and/or a text message as to the status of their game.
- Please remember...
 - **Only a club's facility coordinator** may **CLOSE** the club's fields. The club **CANNOT** cancel games.
 - **Only ISL CANCELS** games.
- ISL does **NOT** cancel games based on forecasts.



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GAME DAY

Game Cards	
Bring 2 copies ISL game card to every game.	Instructions for printing game cards is on Indiana Soccer website (under Coach and Manager Resources). <ul style="list-style-type: none"> 1 copy goes to the center referee. 1 copy goes to the opposing team.
Eligible Players	Only players whose names are typed on the game card are eligible to play in the game. <ul style="list-style-type: none"> Names are NOT allowed to be handwritten on the game card unless the referee is given permission by George Perry or his designee.
Jersey Numbers	No two (or more) players on a team may wear the same number during a game. Teams may use tape to adjust a jersey number for this reason. <ul style="list-style-type: none"> When this is done, the team must make sure the player's accurate jersey number is updated on BOTH game cards.
Checking Information	Before giving to referee and your opponent, ensure all information is completed and accurate on game card (see above).

*Review game card examples on the next 3 slides.



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ISL SPRING 2024 ALL AGES & DIVISIONS
system.gotSPORT.com/scoring
Event Code: c90926
Event PIN: SP2024

Printed At: 3/14/24 12:38PM EST

Field: Indiana Soccer Fields : Field #12
Female U12 - Girls 12U 4th Blue
Date: 03/15/24 Time: 01:30P
Game#: 2024

ID	#	Name	DOB	✓	DOB	Yellow	Red
1	112233	0	Jamie Neighbors	02/12			
2	445566 (CP)	2	Kenndy Tiger	05/13			
3	778899	3	Zoe Albert	06/12			
4	123456	4	Olivia Rose	08/12			
5	789123	5	Arianna Masur	10/12			
6	456789	6	Sydney Sirdah	02/12			
7	334679 (CP)	7	Sarah O'Malley	01/12			
8	258369	8	Shea Britt	05/12			
9	741852	9	Elle Bennett	11/12			
10	951823 (CP)	10	Anna Grosiak	09/13			
11	159487	11	Maria Droner	12/12			
12	031648 (CP)	12	Paige Smith	06/13			
13	248824	13	Olivia Sullivan	04/12			
14	975310	14	Mary Kate Pallas	07/12			
15	248163	15	Jaelyn Rush	08/12			
16	398181	16	Olivia Murphy	01/12			
17	144123	17	Krista Iler	06/12			
18	121121	18	Abbey Black	03/12			
19	311311	19	Sofia Coffield	10/12			
20	867530	20	Piper Kim	12/12			
21	935736	21	Natasha Webber	04/12			
22	248602	22	Paige Akel	09/12			
23	379150	23	Ava Costello	01/12			
24	319764	24	Lauren Johannes	06/12			
25	490327	25	Elle Paredes	04/12			
26	764903	26	Hope Hamm	08/12			
27	031976	27	Camille Payton	11/12			
28	557336	28	Emma Lips	03/12			
29	495967	29	Coast Jacobson	10/12			
30	788116	30	Dani Gerstenberg	06/12			

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28	557336	28	Emma Hutchison	09/12			
29	495967	29	Coast Jacobson	10/12			
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If you are the home team, do NOT give this game card to the referee and your opponent.

Cross off names of players that will NOT be playing in the game

Maximum GAME Roster Size

Age	Maximum
8U	8
10U	12
11U and 12U	16
13U through 19U	18
15 & Over 7v7	12

** Maximum number of players eligible to play in a game.*



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GAME CARD EXAMPLES

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Home Goals: Final Score: Away Goals: Final Score:

Game card must have unique jersey numbers for all players.
 Numbers may be handwritten.

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Home Goals: Final Score: Away Goals: Final Score:

Coaches/Managers may NOT handwrite players on the game card.
 ONLY the referee may handwrite names with permission from George Perry OR having verified name on electronic game card.



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GAME CARD EXAMPLES

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Home Goals: Final Score: Away Goals: Final Score:

Both teams have names NOT playing in the game crossed off.

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Home Goals: Final Score: Away Goals: Final Score:

Home team has crossed off names of players NOT playing in the game AND wrote in the missing jersey numbers.



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GAME DAY

Before Game	<p>Present to referee for check-in:</p> <ul style="list-style-type: none"> Your player passes (paper and/or virtual) AND Game card to the referee for check-in. <ul style="list-style-type: none"> The referee is to return the passes to you immediately after check-in.
Before Game	<p>Pay the referees PRIOR to the start of the game.</p> <ul style="list-style-type: none"> Referees are NOT paid if: <ul style="list-style-type: none"> Game does NOT kick off due to weather/field closures. One team does NOT show up. ISL will pay referees via RefPay then invoice the team that is a no show.
During Game	<p>Maximum of 4 adults allowed in a team's bench area if they meet the criteria below:</p> <p>Have their coach/manager pass AND their name typed on the game card.</p> <p style="text-align: center;">OR</p> <p>If DOCs have their director's card with them, they do not have to be on the game card.</p>

**If a referee does not utilize the game card and/or player passes during the check in process, please notify George Perry with referee's name and game number. ISL want to use this as a learning experience for referees.*



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GAME DAY

Referee Crew	<p>Games requiring a three-referee crew:</p> <ul style="list-style-type: none"> If one or two referees are missing, the home team supplies the first club AR, and the away team supplies the second club AR. Ideally, individuals volunteering as club ARs have completed the "Guardians of the Game" certification. Club ARs are to assist ONLY with signaling when the ball is out of play. A two-referee system is NOT allowed.
Paying Referees	<p>Pay referees in attendance only for their position.</p> <ul style="list-style-type: none"> Teams will keep fees for referees not in attendance. <i>If an incomplete referee crew insists on pay for all 3 positions, go ahead and pay referees BUT report incident to George Perry (game # and referee names) for reimbursement.</i>
Reporting Scores	<p>Coaches/Managers from BOTH teams are responsible for reporting scores to ISL.</p> <ul style="list-style-type: none"> Best practice: Enter score before leaving facility. Scores must be reported by midnight. Scan the QR code located on the game card to enter the score (scroll to bottom of page).



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ISL COMMUNICATION PROTOCOL

Coaches/Managers

If your issue...	Next Steps
If your issue is administrative (i.e., wrong scores, game changes, etc.), you can communicate directly to the league through the SUPPORT TICKET option in GotSport. <ul style="list-style-type: none"> Game changes (postponement, reschedules, forfeits, etc.). <ul style="list-style-type: none"> Only one game request per Support Ticket. Submit a new Support Ticket for each game change request or score correction. 	Submit a Support Ticket
If your issue involves another team (rules, policies, etc.), communicate with your DOC. The DOC will communicate this to the Director of Competition.	Contact Club Admin/DOC
If your issue involves referees (i.e., not following check-in procedures, failure to return payment for game that does not kick-off, etc.), contact the Director of Competition.	Contact Director of Competition



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SCHEDULING GAMES

13U-19/20U Teams (11v11 League Games)	Teams are NOT permitted to play <u>two League games in one day</u> (see exception below) OR <u>three League games within three consecutive days</u> (i.e., Friday, Saturday, Sunday). <ul style="list-style-type: none"> Exception: If a 2nd, 3rd, or 4th division Evansville team is playing in a central play group, ONLY that team is permitted to schedule two games in one day. <ul style="list-style-type: none"> Minimum required time between games: Teams must have a minimum of three hours between the end of the first game and the beginning of the second game.
11U & 12U teams (9v9 ISL Games)	Teams are permitted to play two League games in one day. <ul style="list-style-type: none"> Minimum required time between games: Teams must have a minimum of three hours between the end of the first game and the beginning of the second game.
Neutral Games	ISL will declare a game neutral IF the travel time between club facilities for the two teams EXCEEDS: <ul style="list-style-type: none"> 3.5 hours for 13U-19U Premier and 1st games. 3.5 hours for 11U-12U 2nd White games. 2.5 hours for 2nd – 4th games (excluding 2nd White).



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SCHEDULING TIMELINE

- **Scheduling meeting** – All game change requests entered on the Google sheet are confirmed.
- **Processing game change requests** – It takes approximately 10 days AFTER the scheduling meetings to process all game change requests received.
- **Notification to teams** – ISL will send a message to teams when schedules are ready to be **reviewed in GotSport**. Make sure to review the entire schedule.
- **Game change requests** – Submit **ALL** game change requests in a Support Ticket (both teams must agree to changes).

Free Change Period	
Division	Support Tickets submitted by:
13U-19/20U Premier & 1 st 11U-12U 2 nd White	February 1, 2025
11U-19/20U 2 nd , 3 rd , & 4 th	February 24, 2025

- **During Free Change Period: No change fees*** are assessed for game change requests submitted by date above.
 - **After Free Change Period:** Team requesting game change will be charged a **\$100 change fee** to its club account.
- *Teams may be assessed field rental and/or referee and assignor fees. See fines/fees slide for additional information.*



PROCESS FOR GAME CHANGE REQUESTS

When conflict is identified...	<ul style="list-style-type: none"> • Check your team’s schedule for multiple available dates and time slots to reschedule this game. • If hosting, verify field availability. • <i>Recommendation: Check opponent’s ISL schedule to find play dates when games are NOT scheduled.</i>
Communicate with opponent*	<ul style="list-style-type: none"> • Notify the opponent’s coach AND manager of conflict. • Offer multiple reschedule dates and times when your team is available. • Work with opponent until both teams agree on a date, time, and location.
Submit Support Ticket	<p>Team needing/requesting game change will submit support ticket.</p> <ul style="list-style-type: none"> • Support ticket needs to include the following information: <ol style="list-style-type: none"> 1. Game # 2. Reason for change 3. Requested date, time, and location for reschedule 4. Contact from opposing team that agreed to the reschedule.

** Act as soon as possible. Waiting until closer to game date could result in additional fines/fees.*



SUPPORT TICKETS

Instructions for submitting a Support Ticket are located on the ISL Resources & Documents page.



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FEES/FINES

Registration League Fees – due by February 10th

Fees for Requesting to Reschedule, Postpone, and/or Forfeit Game	3 or more days BEFORE game day (excluding game date)	1 OR 2 days BEFORE game day (excluding game date)	Game Day Request OR No Show
• Game Change Request	\$100	\$100	\$100
• Referee Fees	\$0	Referee Fee Schedule	
• Assignor Fee	\$0	\$10	\$10
• Field Rental Fees*	Per ISL Facility Contract for Game		
• Forfeit Fees	\$50	\$150	\$200
<ul style="list-style-type: none"> ○ In addition to fees stated above if game is NOT rescheduled. ○ Invoiced at the end of the season. 			

Field Rental Fees*

- Teams will be charged for field rental fees for all non-neutral ISL games played at neutral location.
- **Any changes** to games originally scheduled at Grand Park (inside AND outside of 48 hours) will be charged to the team requesting the change.



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FEES/FINES

Registration League Fees – due by **February 10th**

Game Change Requests (Postpone/Reschedule) - \$100 for each request

Postponing/Rescheduling game **2 days prior to game date (excluding game date)**

- Team will be charged for the entire referee fee, assignor fee of \$10, **AND** change fee.

Field Rental Fees

- Teams will be charged for field rental fees for all non-neutral ISL games played at neutral location.
- **Any changes** to games originally scheduled at Grand Park (inside AND outside of 48 hours) will be charged to the team requesting the change.

Forfeit Fees

- Teams not showing **OR** requesting a postponement the **day of the game** will be charged \$300 forfeit fee **plus referee fees, assignor fee, and field rental fee**
- Teams requesting forfeits **2 days prior to game date (excluding game date)** will be charged \$250 forfeit fee **plus referee fees, assignor fee, and field rental fee**
- Teams that postpone a game after free change period will be invoiced a \$150 forfeit fee if the game is not rescheduled (in addition to the postponement fees).



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THANK YOU!

Director of Competition
George Perry (george@soccerindiana.org)

Competition Administrator
Adrienne Elizondo (adrienne@soccerindiana.org)

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